

Jason Czaja

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Objective:

Use my experiences with audio and video, producing high-quality live regional theatre, to expand the limits of artistically integrated multimedia elements.

Education:

Grinnell College, Bachelor of Arts, General Science with a Physics Emphasis, May, 1998

Selected Experience:

Actors Theatre of Louisville Media Technologist Louisville, KY 2006-2008

A cross-departmental position covering video and computer technology. Design and engineer video for stage productions. Generate promotional video content for lobby, web, and local media outlets. Assist in providing computer technical support for theatre staff and guests.

Actors Theatre of Louisville Audio Supervisor Louisville, KY 2001-2006

Oversee all aspects of production audio, video, and communications systems for 20+ staged productions per season. Ensure designs are accurately realized and maintained throughout run of show. Manage department scheduling, budget, staffing, and equipment resources. Maintain safe climbing and rigging practices. Engineer, program, and mount designs for all video projection needs.

Actors Theatre of Louisville Sound Engineer Louisville, KY 2000-2001

Serving as the key technical resource for Sound Department supervising all areas of equipment maintenance, installation, and preparation for three theatres and rehearsal halls. Share the Audio Supervisor's responsibility in immediate supervision of work calls, system load-ins and strikes.

American Players Theatre Audio Consultant Spring Green, WI 2000

Assist with selection, purchase, installation, and troubleshooting of weatherproof audio system in newly renovated outdoor live theatre. Negotiate transition to new sound department head.

DesignLab Chicago Lighting Technician Chicago, IL 2000

Maintain theatrical lighting rental inventory through regular cleaning and repair. Perform on-site installation and troubleshooting per client requests.

American Players Theatre Sound Engineer Spring Green, WI 1999

Responsible for all audio and communications equipment procurement, installation, operation, and troubleshooting at 1000 seat outdoor live theatre. Function as department head responsible for maintaining departmental budgets, determine all production needs, and facilitate composers towards effective design for the theatrical space. Engineer all audio for regional 3-week tour.

Theatre for a New Audience Sound Engineer New York, NY 1998-1999

Assist designers in installation, and troubleshooting of specified audio/communications system for off-Broadway live theatre. Run audio for all performances.

Williamstown Theatre Festival Sound Design Intern Williamstown, MA 1997

Engineered and ran sound for shows on 2 equity stages during 10+ show / 12 week summer season.

Selected Skills:

Basic Mac/Windows technical support and repair; design, installation, and repair of temporary and permanent A/V systems; serial communications protocols; HD video editing and motion graphics design; 2D/3D VectorWorks CADD; basic carpentry and construction; & professional cable detangling.